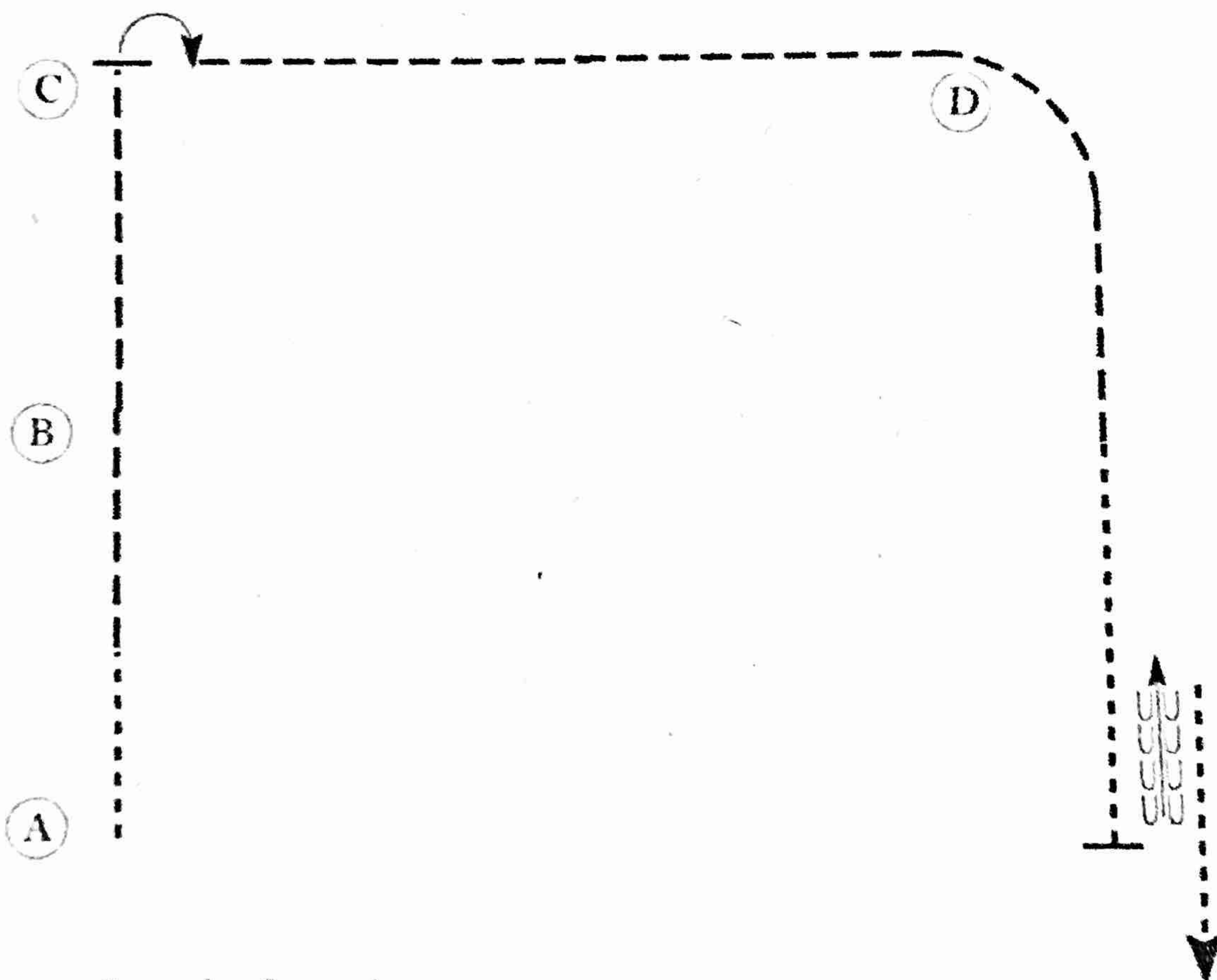


Equitation (All Walk/Trot)

Show Date:



Be ready at A.

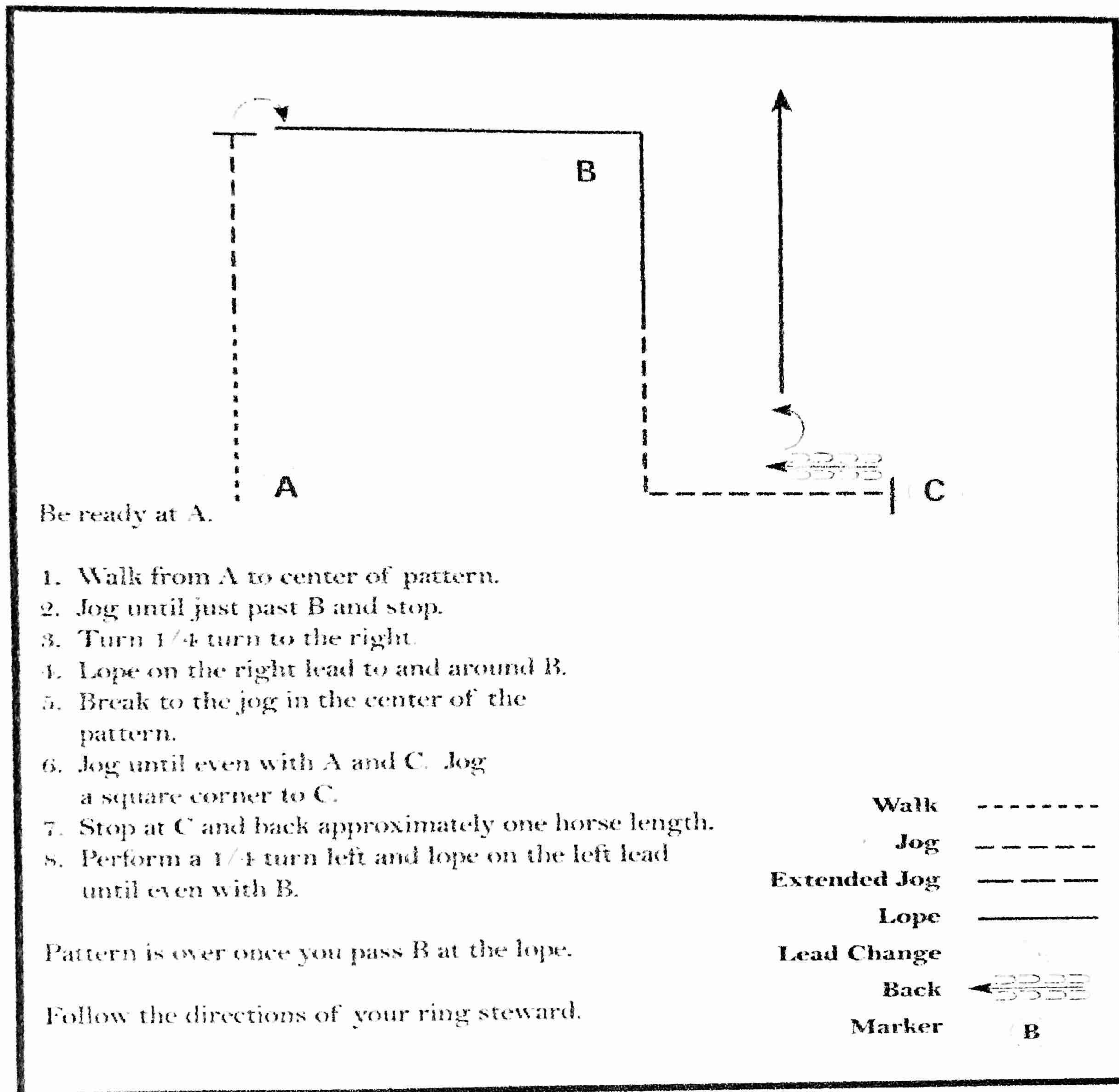
1. Walk two horse lengths from A.
2. Posting trot on the right diagonal to C.
3. Stop at C and perform a 90 degree turn on the hindquarters to the right.
4. Trot on the left diagonal to and around D.
5. When even with B, begin to walk.
6. Stop when even with A and back approximately one horse length.

Walk away from D and follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↖ ↗
Back	← ← ← ← ←
Marker	⊙ B
Sidepass	◀ ▶
Hand Gallop	———

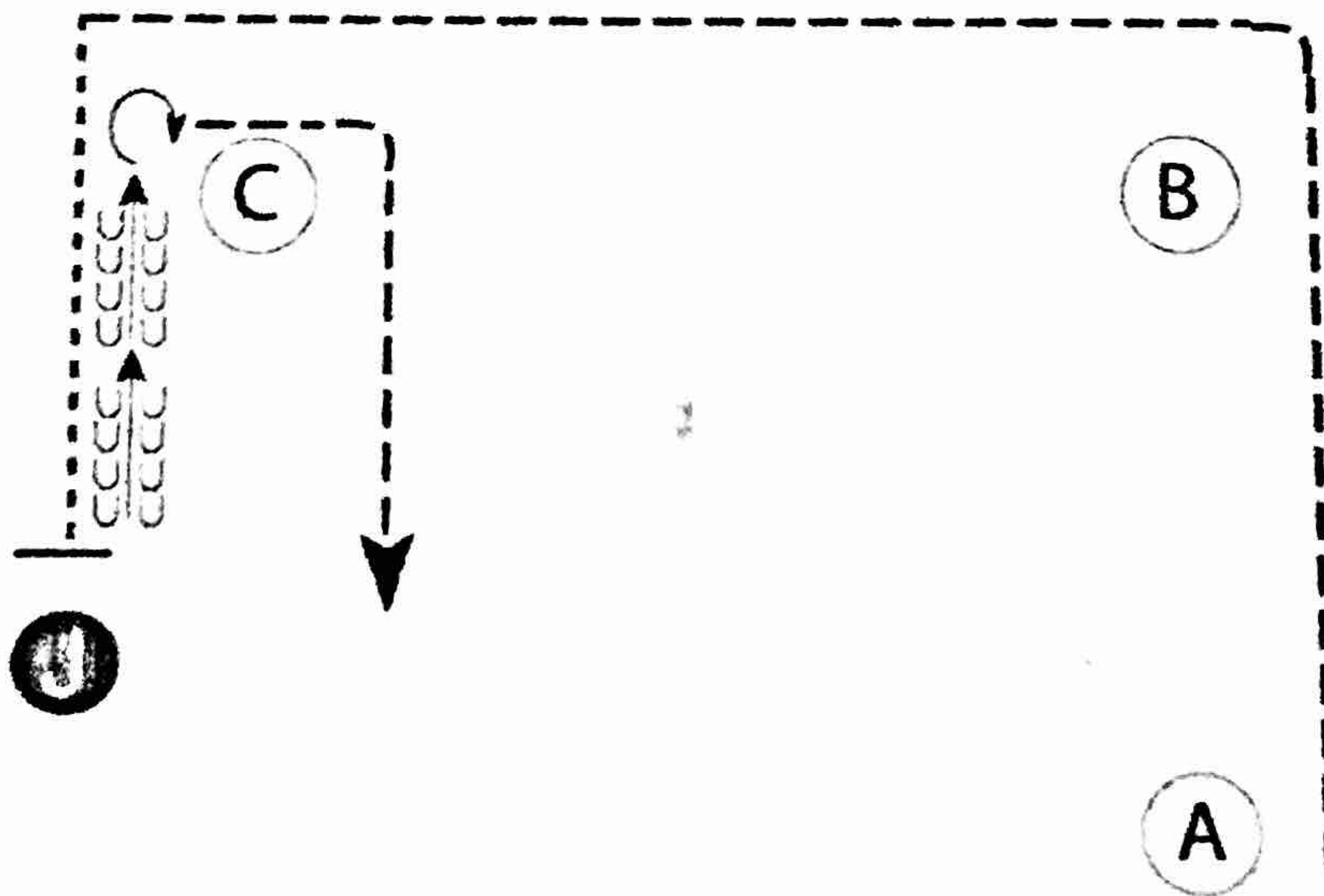
Horsemanship (All - but WJ)

Show Date:



Showmanship (All - but WJ)

Show Date:



Be ready at A.

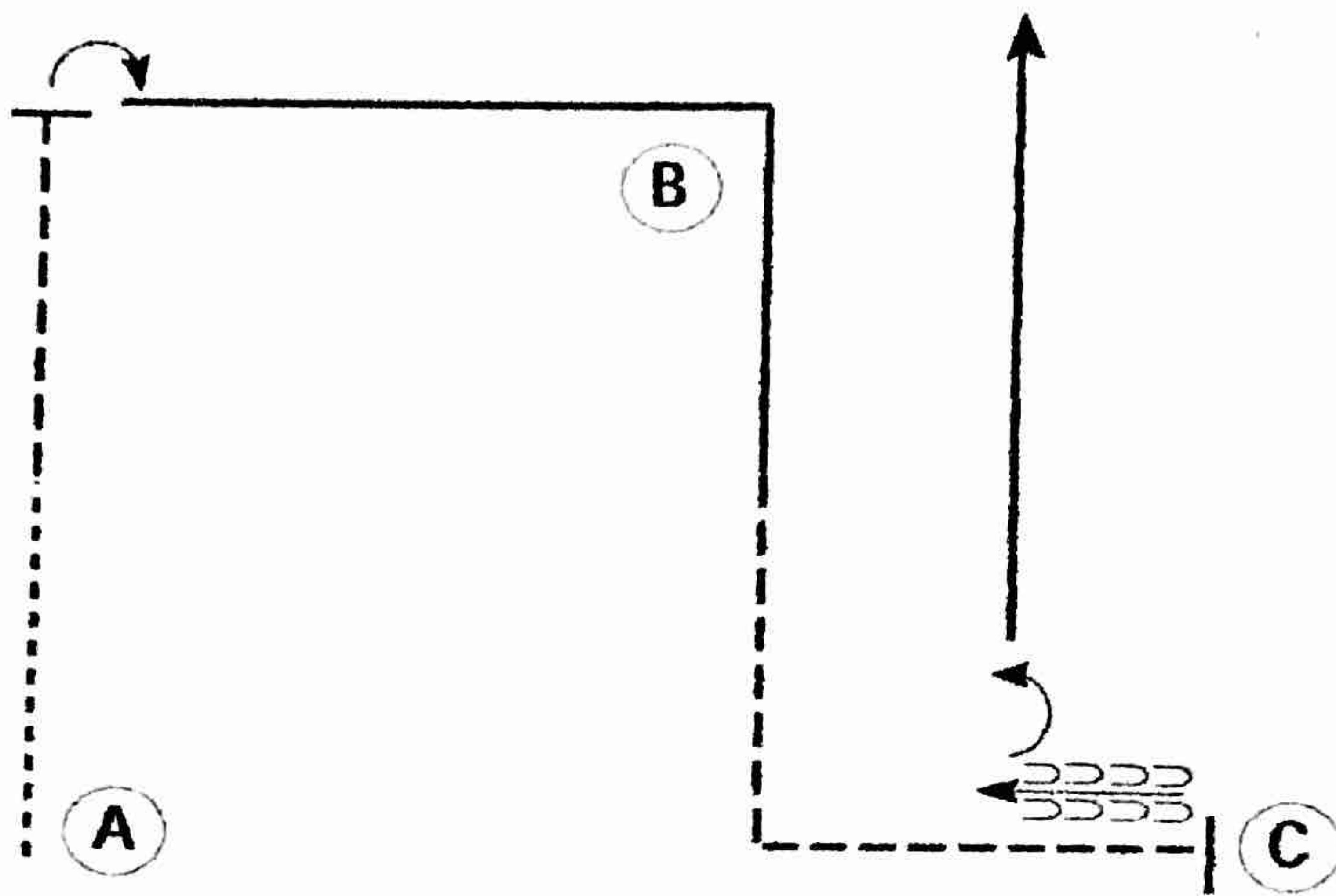
1. Trot from A, around B and past C.
2. Break to a walk when past C.
3. Walk to the judge, stop and set up for inspection.
4. When dismissed, back past C.
5. Perform a 270 degree turn and trot around C to the exit.

Walk	-----
Trot	- . - . - .
Back	← ——— ——— ———
Marker	(B)
Judge	● J

Follow the instructions of your ring steward.

Horsemanship (All - but WJ)

Show Date:



Be ready at A.

1. Walk from A to center of pattern.
2. Jog until just past B and stop.
3. Turn 1/4 turn to the right.
4. Lope on the right lead to and around B.
5. Break to the jog in the center of the pattern.
6. Jog until even with A and C. Jog a square corner to C.
7. Stop at C and back approximately one horse length.
8. Perform a 1/4 turn left and lope on the left lead until even with B.

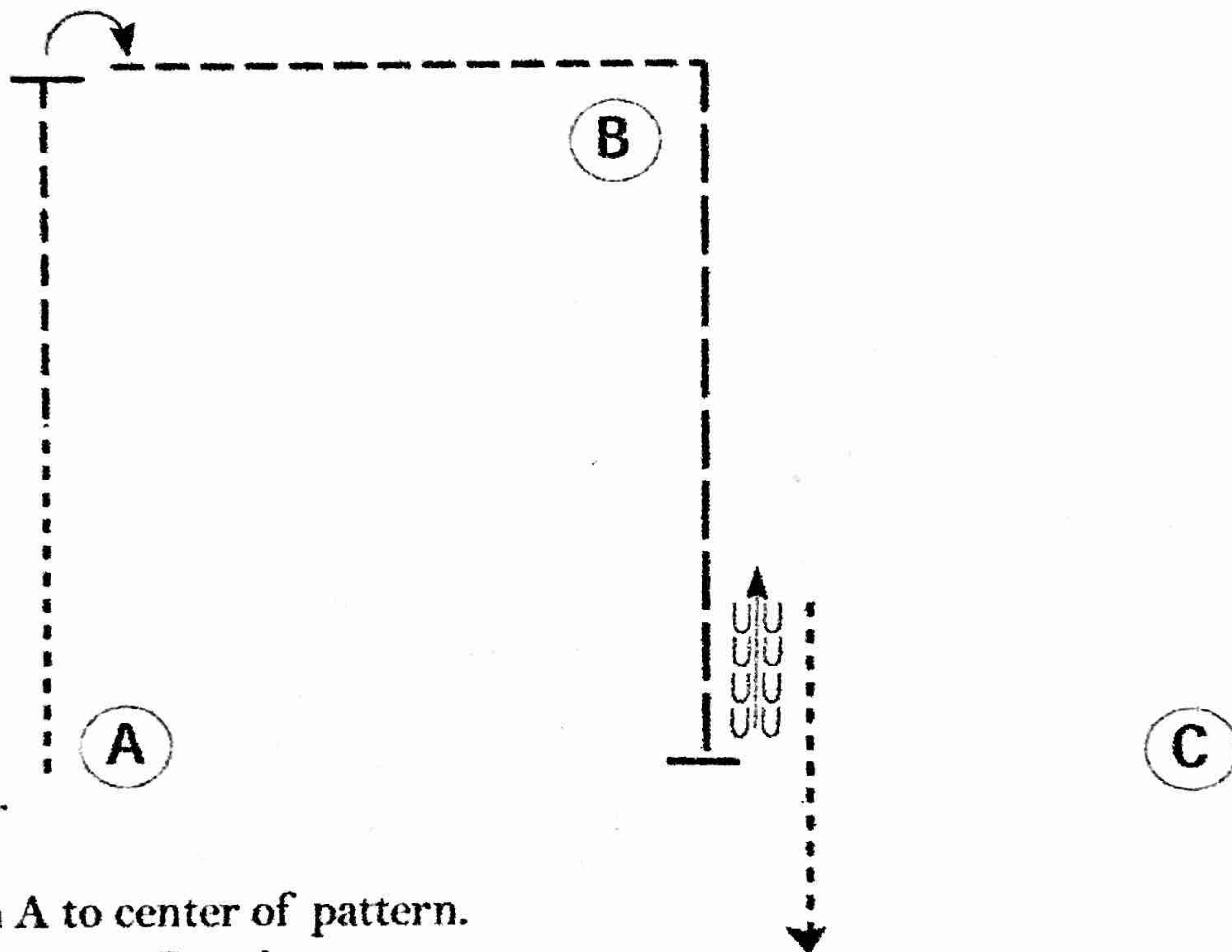
Walk	-----
Jog	-----
Extended Jog	-----
Lope	—————
Lead Change	
Back	
Marker	(B)

Pattern is over once you pass B at the lope.

Follow the directions of your ring steward.

Horsemanship (All Walk/Trot)

Show Date:



Be ready at A.

1. Walk from A to center of pattern.
2. Jog until just past B and stop.
3. Turn 1/4 turn to the right.
4. Jog to and around B.
5. Extended jog until even with A and C.
6. Stop and back approximately one horse length.
7. Walk off straight past C.

Pattern is over once you pass C at the walk.

Follow the directions of your ring steward.

Walk
Jog	-----
Extended Jog	—————
Lope	—————
Lead Change	—/—
Back	← ———— ———
Marker	(B)